

## **KING/QUEEN OF THE BEACH**

### **League Setup**

This follows a “queen/king of the beach” setup. Here are some details for that setup:

- Each night you will play two matches, three sets/match (a total of six sets/night).
- For each match, you will be assigned to a court with three other players. You will play one set with each of those players/partners. You will be with a different group for your second match and will follow the same format.
- Each set will be played to 21 with a cap at 21 (NOT win by two).
- Keep track of your wins/losses and points for each set. Report these stats to the score sheet after each set.
- Stats will be recorded for each individual. If you have a sub, the sub gets credit for their own wins/losses and points. These do NOT go to the person you are subbing for.
- Winner of the league is determined by win percentage and average points/game.

### **Subs**

If there's a night you cannot play, it is absolutely essential that you have a sub. Remember, if you don't show up and don't have a sub, there will be three players who can't play. Be responsible about this! If you're not sure who can sub for you, check the schedule. Someone playing the opposite time slot may be able to fill in for you. (For example, if you play early, you might check with the players scheduled to play late to see if they can come early to sub for you.)

### **Rules**

Please follow sanctioned sand volleyball rules. If there is a question/concern, do NOT stop play. Complete the rally and then discuss the issue afterwards.

Here are some reminders that are important for doubles:

- Hands should be together unless the ball is hard-driven (a downward trajectory spike that does not clip the net or block). This means, no setting the serve, any free ball, or any roll shots.
- If you hand set the second ball, make sure it is clean (not a double contact or lift/carry). Clean typically means that the ball comes out without spinning more than about a rotation. The ball should be set parallel to the direction you are facing.
- No open-handed tips. If you need to dink the ball, use your knuckles.
- If a blocker touches the ball on its way over, this counts as the first contact. You have two more contacts on your side to play the ball over the net. The blocker is allowed to make the first and second contact. (Note: This rule is different than 4s.)
- Be honest about line calls.
- Replay anything that is questionable or meets with disagreement.
- Be on time, be nice, and play pretty 😊